



HEX PROP POLICY

HEX Entertainment Inc. understands and acknowledges that a part of the vibrant environment are costumes that require props. We would like to encourage our attendees to enjoy the experience but also enforce rules and guidelines that will ensure the safety of all staff, crew members and attendees. If you're planning to attend in costume, please read through these policies and familiarize yourself with them. If in doubt, contact us with questions and/or concerns.

General Rules and Regulations

- Any weapon and/or prop that are classified as "illegal" or "restricted" under City, Provincial or Federal mandate are categorically barred from the Show.
- Props MUST always be in plain view. The Show strictly enforces a zero-tolerance rule for concealed weapons of any sort.
- At NO time will any attendee use their props or weapons in any way.
- All props and weapons may be subject to continuous assessment throughout the event by Event Staff.
- Please be mindful that the event is family friendly and there will be children onsite. Any costume that is sheer or skin-tight must have appropriate coverage underneath.
- Horseplay and inappropriate behaviour in conjunction with any weapon, prop, or item is strictly forbidden.
- Head gear or facemasks that severely limit the wearer's line of sight to an extent that safety becomes an issue are prohibited. Head gear or facemasks must be able to be removed upon Event Staff request.
- Attendees who purchase weapons/props at the Show must be left in their original packaging.
- All attendees are required to wear footwear while attending the Show. No bare feet will be allowed under any circumstances.

Guns and projectile weapons

- Live firearms including airsoft, modern, hunting or historic, either functioning or de-commissioned, are not permitted. Replica firearms made from metal; solid resin/plastic/rubber are not to be brought to the Show.
- All other firearms/projectile weapons are always required to be visible and secured to the costume.
- No props or weapons capable of firing any projectile or powder of any kind.
- Blows and slingshots are allowed, however, they must be de-strung. Arrows and other items used in bows or slingshots are prohibited.
- Laser pointers are prohibited. If you have a laser pointer in your prop or weapon, make sure it cannot function by either removing the batteries, or simply not bring it.

Swords, Blades, Knives and other Metal Weapons

- Metal swords, metal knives and other active martial arts weapons are not allowed.
- Costume swords must be tied to your costume in such a way that they can't be drawn.
- Blunt weapons such as baseball bats and hockey sticks are prohibited.
- No items can have sharp points, sharp edges, excessive weight or any other features that could be deemed dangerous to others.



Prohibited Costumes

The following costumes are prohibited at the Show;

1. Any Police uniform that is not obviously and immediately identifiable as being a costume will not be allowed.
2. Any patch, pin, emblem, or piece of clothing associated with a major municipal, provincial, or federal policing agency will not be allowed. (Example: City of Calgary, City of Edmonton, RCMP, SWAT, etc.)
3. Any patch, pin, emblem, or piece of clothing associated with a major municipal, provincial, or federal Emergency Medical Service or Fire Service will not be allowed.

HEX Entertainment Inc. will not be held legally responsible or liable for any misconduct, damages, injuries, or death resulting from the actions of Show attendees. Any inappropriate behaviour or misconduct by any attendee will not be tolerated. Please use your best judgement and discretion by refraining from swinging weapons around or using them in intimidating or threatening manner. HEX Entertainment staff and security have full discretion to deny entry or ban anyone carrying a prop weapon they deem unsafe for any reason. All cases will be dealt with on a case by case basis.

